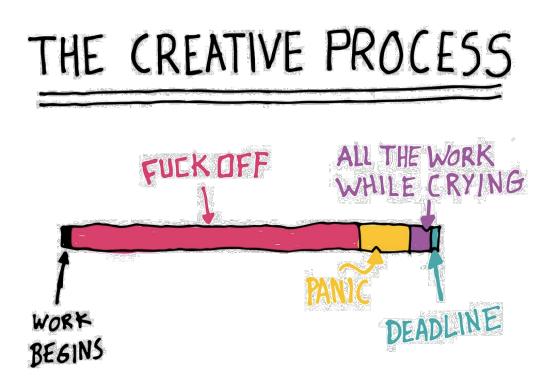
Academie van Bouwkunst Amsterdam Design and Management **Organize your project!**



Introduction Alijd van DoornJanuary 15 2019









het

duurzame ontwerp project











Cie/Mecanoo

Döll LAB

döll

startruimte010

ABT

abt

Habeon

2000 graduated @ BK



2007 Urban Playground

Design research into an urban strategy for play BENOORDENHOUT

2008-2009 Almere Hout Noord Development strategy for a socially sustainable neighbourhoud

De Architect

Van Doorn. management voor architectuur



TU Delft

2009-2010 Stadshavens Rotterdam

Living LAB: on site testing of sustainable

innovations







Organize your project



What is a project?

What is a project?

A project is a **temporary** endeavor undertaken to create a **unique** product or service.

Temporary

- definite beginning and a definite end
- limited resources
- the team is created for the duration of the project

Unique

 The product or service is different from all other products or services

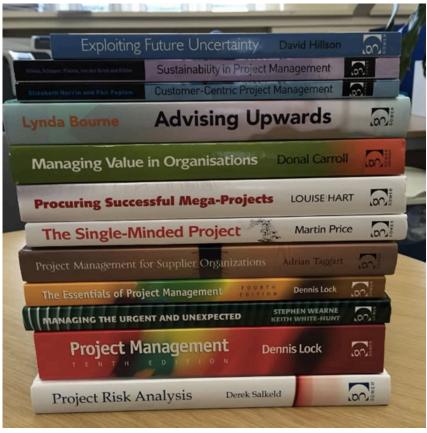
Source: PMBOK (2000)





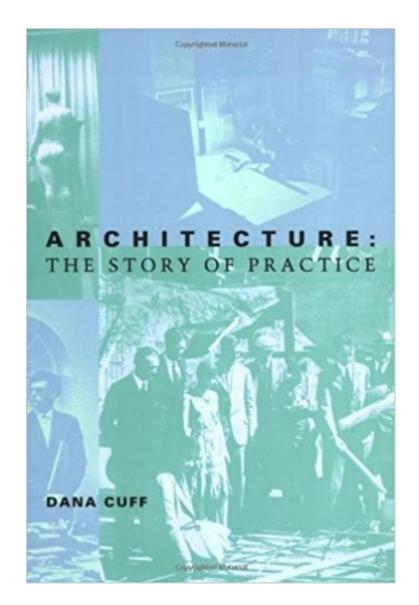




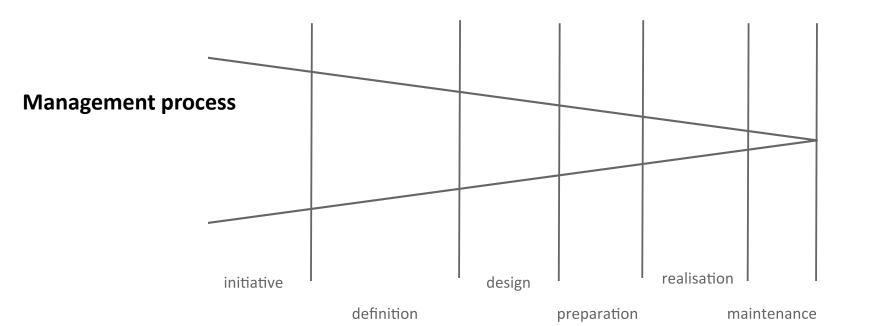




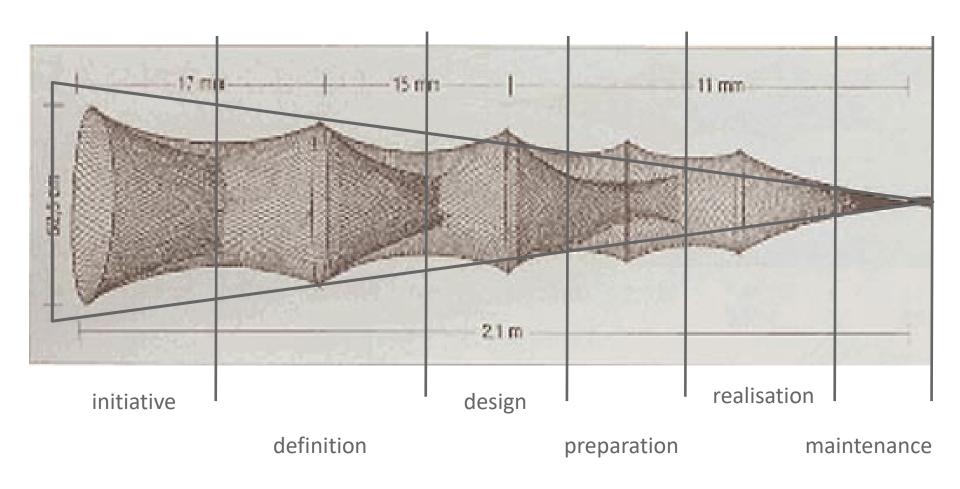
"Design excellence and profitability may be incompatible"

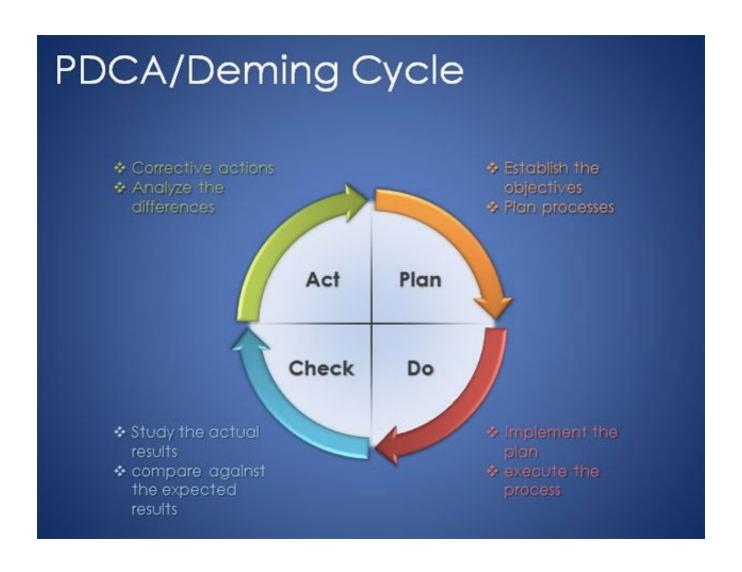




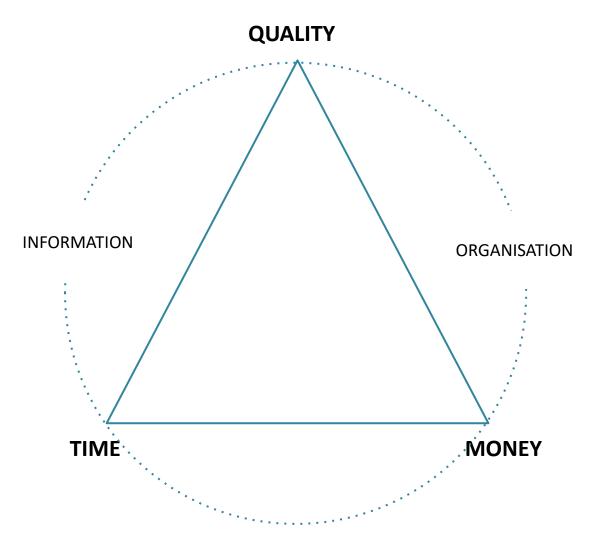


The decision fyke





key management indicators

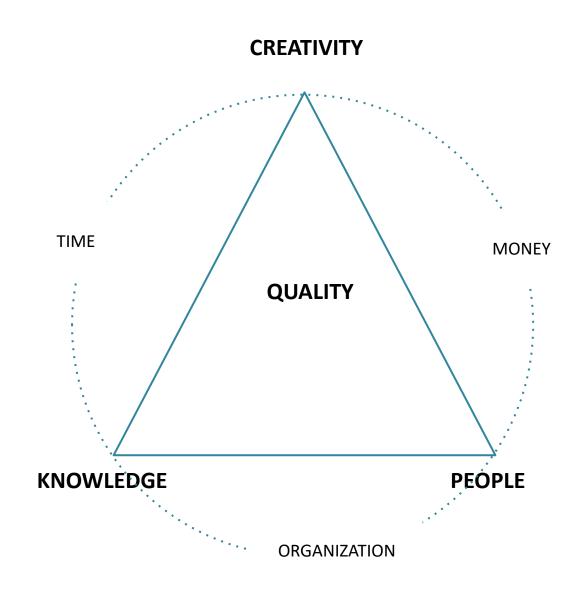




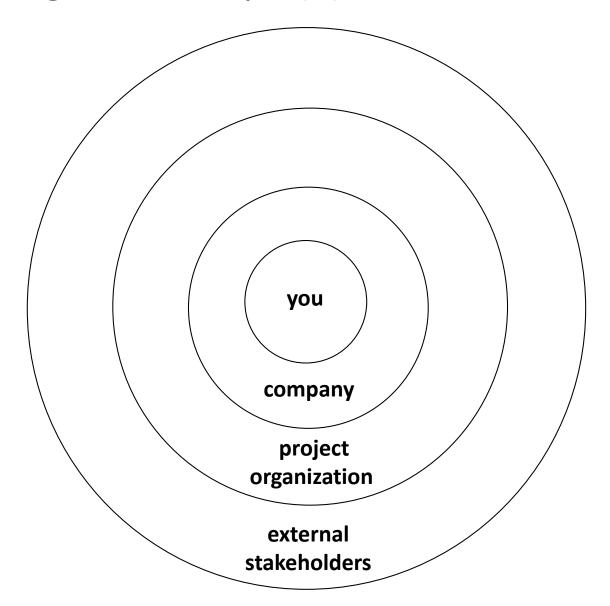
architecture



Design management scope (I)

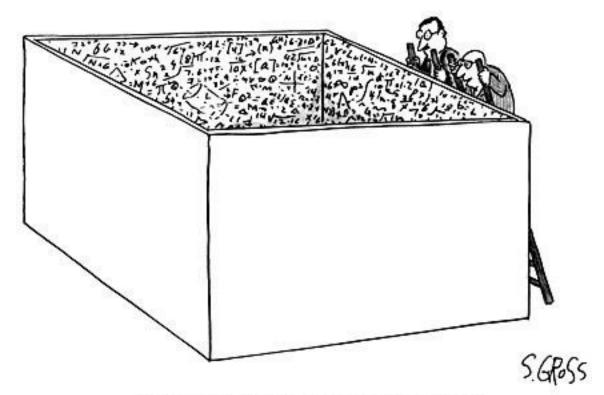


Design management scope (II)





"We can be as creative about the process as we are taught to be about the product"



"Actually, I got some pretty good ideas when I was in the box."

organize your project

- 1. Gather information on your project constraints: time, money, people
- 1. Analyse the project contraints in relation to your personal goals: where are the risks, what are the opportunities?
- 1. Define concrete actions to limit the risks and use the opportunities.

example

You are asked to design on a project with high ambitions in terms of sustainability. Yet:

- The sustainable ambitions of the client are quite abstract
- Your knowledge of sustainability is very limited
- The project planning is tight, even for a regular project

What do you do?